

# INVESTOR INFORMATION PACK

September 2018

#### **Disclaimer**

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http://ir.melco-resorts.com

# MELCO

Section I

MELCO
HIGHLIGHTS



#### Melco Resorts Highlights

Leading Premium Integrated Resort Operator
Owner of Five Michelin-Starred dining establishments and 18 Forbes Awards in Asia(1)

Leveraged to fast-growing, under-penetrated Asian leisure & tourism market

Both Macau and Manila experienced GGR growth in 2016, 2017 and 1H 2018

Pipeline of Potential Regional Development opportunities City of Dreams Phase 3, Studio City Macau's Remaining Project, Japan

Strong Balance Sheet
Net Debt to Adjusted EBITDA<sup>(2)</sup> at 1.7x; Minimal debt maturity before 2019

Improving Cashflow; Committed to shareholder returns
Returned approximately US\$3.0bn to shareholders from 2014 to 1H2018;
Increased regular dividend by over 60% in the past 12 months; a US\$500 million share repurchase program in place

Notes

Macau and Philippines

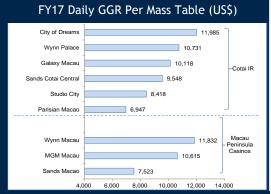
Adjusted EBITDA after Payments to the Philippine Parties, and building and land rent to Belle Corp

### **Leading Premium Integrated Resort Operator**

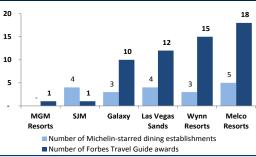
Owner of a portfolio of Star-Studded Resorts



- Awarded the largest number of Michelin-Starred Dining Establishments in all of Asia
- Holder of 18 Forbes Awards<sup>(1)</sup> across properties in Macau and Manila
- City of Dreams generated the highest mass table yield among all of the major integrated resorts in Macau in 2017











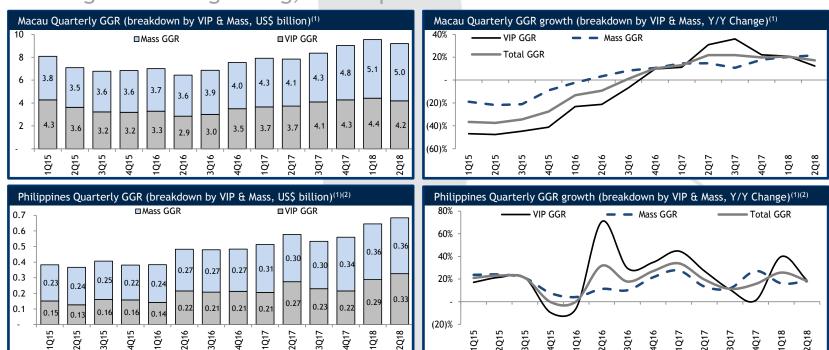




Source: Company filings, public company filings of Las Vegas Sands, Wynn Resorts, MGM Resorts, Galaxy Entertainment and SJM, Michelin Guide, Forbes Travel Guide Note: 1) Forbes Four- and Five-Star Awards

#### Both Macau and Manila are experiencing GGR growth

Leveraged to fast-growing, under-penetrated Asian leisure & tourism market



Source: Company filings, public company filings of Las Vegas Sands, Wynn Resorts, MGM China, Galaxy Entertainment and SJM, Bloomberry Resorts and Travellers International

<sup>1.</sup> Mass Gross Gaming Revenue (GGR) includes GGR generated by mass tables and electronic gaming machines

<sup>2.</sup> Philippines Quarterly Gross Gaming Revenue (GGR) only takes into account GGR generated by Integrated Resorts in the city of Manila

## Pipeline of Potential Regional Development Opportunities

Potential development opportunities in Macau and Japan









- Opened Morpheus on 15<sup>th</sup> Jun 2018
- Renovation of the junket VIP area is expected to complete in 1H 2019.
- To commence rolling refurbishment of Nuwa after CNY 2019 (expect completion by CNY 2020).
- To commence the re-branding of Count:Down to Libertine by end-2019 (expect completion by CNY 2021).

- Studio City's Remaining Project can have approximately 229,968 square meters of GFA.
- Adding non-gaming attractions including the recently opened eSports stadium.
- We view Japan as the most attractive, currently available, integrated resort opportunity globally.
- We have a strong local team actively working on the ground engaging with relevant stakeholders.

 Will continue to search for potential growth opportunities in other Asian gaming markets.

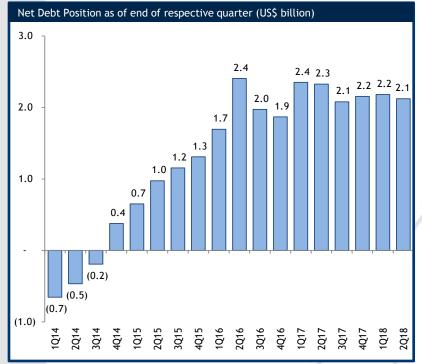
Source: Company filings, Melco Resorts Note:

<sup>1.</sup> Sourced from Google Maps

#### **Strong Balance Sheet**

Long dated maturity profile and healthy gearing

Maturity Profile as of June 30, 2018 (US\$ million)(1)(2)					
Debt Instrument	2018	2019	2020	2021	>2021
Melco Resorts Macau Facility	23	45	45	299	
Melco Resorts Finance 4.875% Notes					1,000
Studio City Company 5.875% Notes		350			
Studio City Company 7.250% Notes				850	
Studio City Finance 8.500% Notes			825		
Studio City Company Facility				0	
Melco Resorts Leisure (Phils) 5.0% Notes		140			
Total	23	535	870	1,149	1,000
Liquidity and Capital Resources					
Melco Group as of June 30, 2018 (US\$ million)					
Cash 1			1,460		
Debt					3,583
Last 12 Months Adjusted EBITDA 1,27				1,279(3)	
Net Debt to Adjusted EBITDA					1.7x



#### Source: Company filings

Note

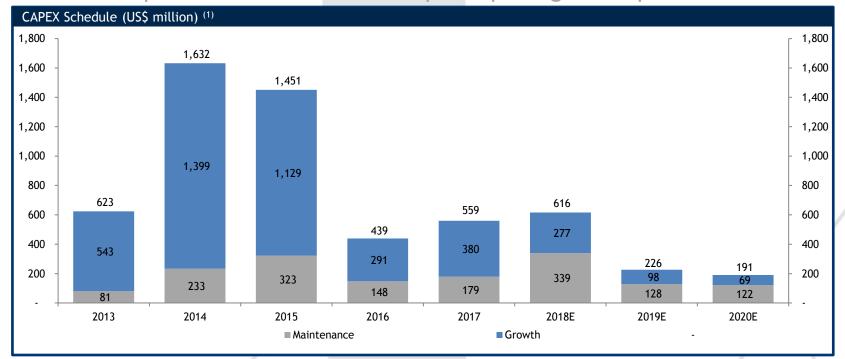
3. Adjusted EBITDA after Payments to the Philippine Parties, and building and land rent to Belle Corp.

The analysis excludes the aircraft loan

<sup>2.</sup> Melco Resorts Leisure (Philippines) redeemed Php7.5 billion and Php5.5 billion of the Php15 billion 5.0% Notes on October 9, 2017 and August 31, 2018, respectively.

#### **Capital Expenditures Projection**

CAPEX is expected to decline in 2019 post opening of Morpheus<sup>(1)</sup>



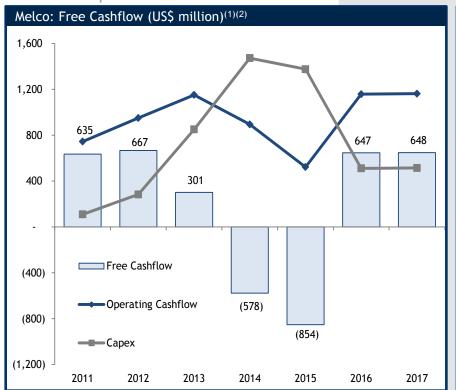
Source: Company filings, Melco Resorts

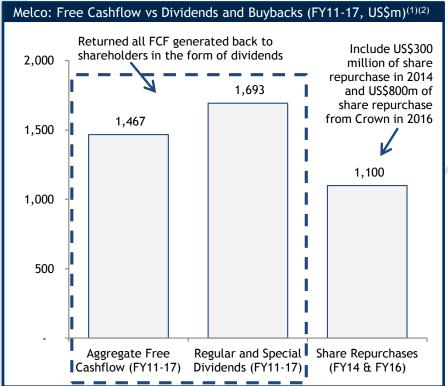
Note

Historical and estimated CAPEX do not include the Studio City Remaining Project

#### Improving Cashflow

Paid US\$1.7 billion of dividends in FY11-17





Source: Company filings

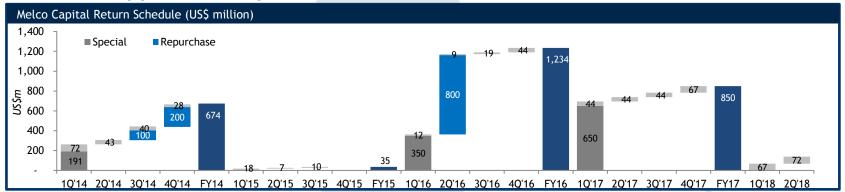
Note:

Cash flow figures are based on financials reported in the company's cash flow statement

Free Cashflow is defined as Operating Cashflow less Capex

#### Committed to shareholder return

Returned approximately US\$3.0bn to shareholders from 2014 to 1H2018



- From 2014 to 1H2018, close to US\$3.0 billion has been returned to shareholders in the form of dividends and share repurchases
- Over the past 12 months, we have increased our quarterly dividend by over 60% to US\$72 million or US\$0.145 per ADS
- Special dividends and share repurchases will be considered when appropriate
- In March 2018, the Board approved a US\$500 million share repurchase program

Total Capital Returned to Melco Shareholders	US\$ m
FY14 Special Dividends	191
FY14 Regular Dividends	183
FY14 Share Repurchase	300
FY15 Regular Dividends	35
FY16 Special Dividends	350
FY16 Regular Dividends	84
FY16 Share Repurchase from Crown	800
FY17 Special Dividends	650
FY17 Regular Dividends	200
1H18 Regular Dividends	138
Total Capital Returned from 2014 to 1H18	2,931

Source: Company filings

# 20 MELCO

Section II

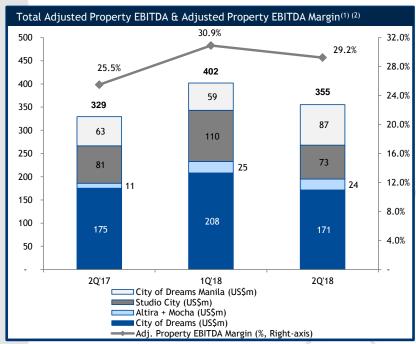
2Q'18 FINANCIALS
SUMMARY



### 2Q 2018 Earnings Summary

Group-wide Adjusted Property EBITDA growth underpinned by City of Dreams Manila and Altira Macau

- 2Q Net Revenue of US\$1,229 million, down 5% y-y
- 2Q Adjusted Property EBITDA of US\$355 million, up 8% y-y, mainly attributable to higher contribution from City of Dreams Manila and Altira Macau.
- City of Dreams' adjusted EBITDA declined 2% y-y to US\$171 million
- Studio City's adjusted EBITDA declined 9% y-y to US\$73 million which was primarily a result of poorer performance in the rolling chip segment and lower non-gaming revenue, partially offset by better performance in mass market table games segment.
- City of Dreams Manila's adjusted EBITDA grew 39% y-y to US\$87
  million which was primarily a result of better performance in all
  gaming segments.



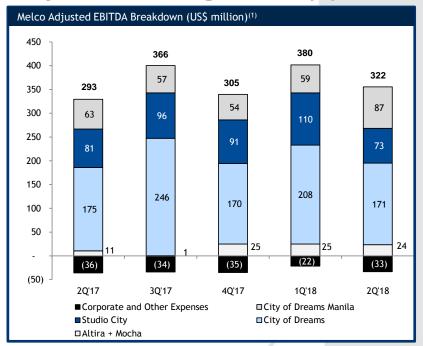
Source: Company filings Notes:

. Adjusted Property EBITDA margin is adjusted Property EBITDA divided by net revenue

<sup>1. &</sup>quot;Adjusted Property EBITDA" is earnings before interest, taxes, depreciation, amortization, pre-opening costs, development costs, property charges and other, share-based compensation, payments to the Philippine Parties under the cooperative arrangement (the "Philippine Parties"), land rent to Belle Corporation, Corporate and Other expenses and other non-operating income and expenses

### Melco Adjusted EBITDA 2Q 2018

Adjusted EBITDA grew 10% y-y



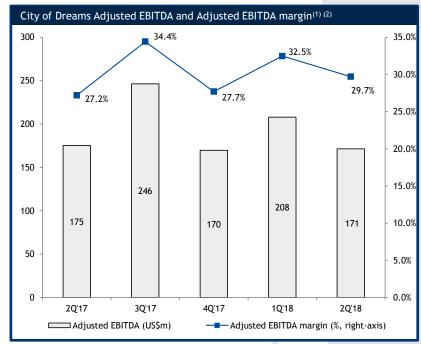
Melco Adjusted EBITDA Growth Breakdown <sup>(1)</sup>			
	Vs. 1Q 2018	Vs. 2Q 2017	
Altira + Mocha	-6%	+120%	
City of Dreams	-18%	-2%	
Studio City	-33%	-9%	
Total Macau Property EBITDA	-22%	+1%	
City of Dreams Manila	+48%	+39%	
Corporate and Other Expenses	+54%	-8%	
Total Adjusted EBITDA	-15%	+10%	

Source: Company filings

<sup>1. &</sup>quot;Adjusted EBITDA" is earnings before interest, taxes, depreciation, amortization, pre-opening costs, development costs, property charges and other, share-based compensation, payments to the Philippine parties under the cooperative arrangement (the "Philippine Parties"), land rent to Belle Corporation and other non-operating income and expenses

## City of Dreams 2Q 2018

Adjusted EBITDA declined 2% y-y



City of Dreams Key Operating Metrics			
(US\$m, unless otherwise stated)	2Q 2018	Vs. 1Q 2018	Vs. 2Q 2017
VIP Rolling Chip	10,521	-5%	-14%
VIP win rate (%)	2.88%	-14bps	-6bps
Mass Table Drop	1,182	0%	+10%
Mass Table Hold %	28.4%	-375bps	-404bps
VIP GGR	304	-10%	-15%
Mass GGR	335	-12%	-4%
Slots GGR	57	+15%	+53%
Total GGR	696	-9%	-6%
Total Net Revenue	578	-10%	-10%
Adjusted EBITDA	171	-18%	-2%

Source: Company filings

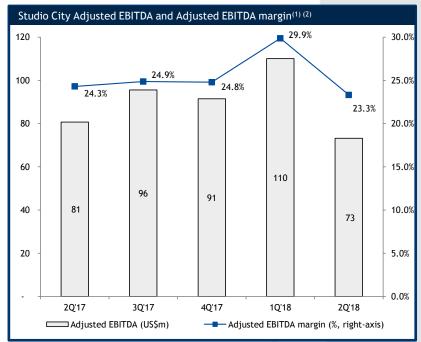
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<sup>1. &</sup>quot;Adjusted EBITDA" is earnings before interest, taxes, depreciation, amortization, pre-opening costs, development costs, property charges and other, share-based compensation, payments to the Philippine parties under the cooperative arrangement (the "Philippine Parties"), land rent to Belle Corporation and other non-operating income and expenses.

<sup>2. &</sup>quot;Adjusted EBITDA margin" is adjusted EBITDA divided by net revenue

## Studio City 2Q 2018

#### Adjusted EBITDA declined 9% y-y



Studio City Key Operating Metrics			
(US\$m, unless otherwise stated)	2Q 2018	Vs. 1Q 2018	Vs. 2Q 2017
VIP Rolling Chip	6,052	-9%	+30%
VIP win rate (%)	2.66%	-2bps	-66bps
Mass Table Drop	814	-1%	+23%
Mass Table Hold %	24.5%	-295bps	-237bps
VIP GGR	161	-10%	+4%
Mass GGR	199	-12%	+12%
Slots GGR	21	-2%	+11%
Total GGR	381	-10%	+9%
Total Net Revenue	314	-15%	-5%
Adjusted EBITDA	73	-33%	-9%
Adjusted EBITDA	73	-33%	-9%

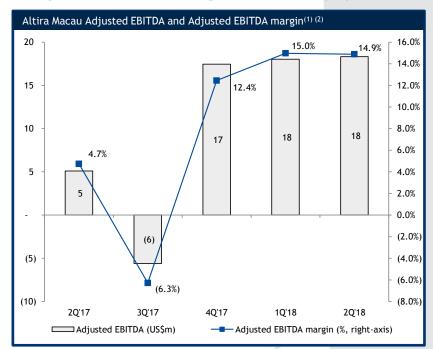
Source: Company filings

2. "Adjusted EBITDA margin" is adjusted EBITDA divided by net revenue

<sup>1. &</sup>quot;Adjusted EBITDA" is earnings before interest, taxes, depreciation, amortization, pre-opening costs, development costs, property charges and other, share-based compensation, payments to the Philippine parties under the cooperative arrangement (the "Philippine Parties"), land rent to Belle Corporation and other non-operating income and expenses

#### **Altira 2Q 2018**

#### Adjusted EBITDA grew 259% y-y



Altira Key Operating Metrics			
(US\$m, unless otherwise stated)	2Q 2018	Vs. 1Q 2018	Vs. 2Q 2017
VIP Rolling Chip	4,786	-14%	+20%
VIP win rate (%)	3.65%	+60bps	+38bps
Mass Table Drop	132	-5%	+44%
Mass Table Hold %	19.7%	+38bps	+458bps
VIP GGR	174	+3%	+34%
Mass GGR	26	-3%	+87%
Slots GGR	2	+34%	+316%
Total GGR	202	+2%	+40%
Total Net Revenue	123	+2%	+14%
Adjusted EBITDA	18	+2%	+259%

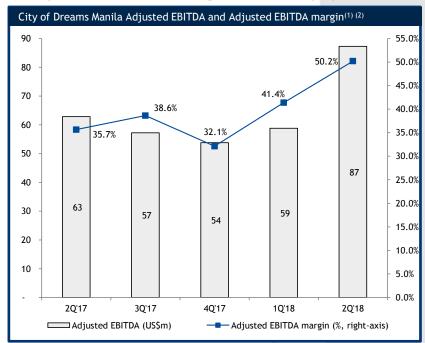
#### Source: Company filings

<sup>1. &</sup>quot;Adjusted EBITDA" is earnings before interest, taxes, depreciation, amortization, pre-opening costs, development costs, property charges and other, share-based compensation, payments to the Philippine parties under the cooperative arrangement (the "Philippine Parties"), land rent to Belle Corporation and other non-operating income and expenses.

<sup>2. &</sup>quot;Adjusted EBITDA margin" is adjusted EBITDA divided by net revenue

#### City of Dreams Manila 2Q 2018

Adjusted EBITDA grew 39% y-y



City of Dreams Manila Key Operating Metrics			
(US\$m, unless otherwise stated)	2Q 2018	Vs. 1Q 2018	Vs. 2Q 2017
VIP Rolling Chip	2,966	+7%	-8%
VIP win rate (%)	3.70%	+82bps	+20bps
Mass Table Drop	197	+5%	+16%
Mass Table Hold %	29.4%	-436bps	+90bps
VIP GGR	110	+37%	-3%
Mass GGR	58	-9%	+20%
Slots GGR	50	+9%	+12%
Total GGR	218	+15%	+6%
Total Net Revenue	174	+22%	-1%
Adjusted EBITDA	87	+48%	+39%

Source: Company filings

<sup>1. &</sup>quot;Adjusted EBITDA" is earnings before interest, taxes, depreciation, amortization, pre-opening costs, development costs, property charges and other, share-based compensation, payments to the Philippine parties under the cooperative arrangement (the "Philippine Parties"). land rent to Belle Corporation and other non-operating income and expenses.

<sup>2. &</sup>quot;Adjusted EBITDA margin" is adjusted EBITDA divided by net revenue

# City of Dreams Manila - Adjusted EBITDA breakdown

Growing share of Adjusted EBITDA from City of Dreams Manila



Source: Melco Resorts

<sup>1.</sup> Based on company filings; Premium Leisure Corporation's (PLC) share represents payments made to the Philippine Parties while Belle Corporation's share represents cash payments made to Belle Corporation for building and land rent

# 20 MELCO

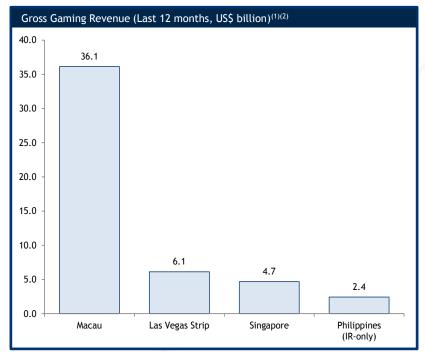
Section III

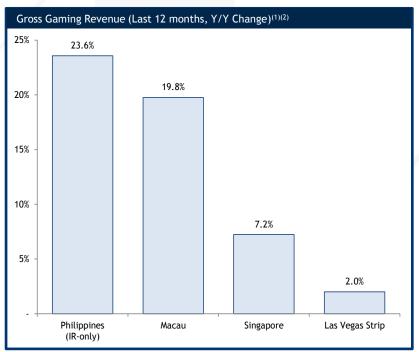
MACAU MARKET

UPDATE



# Macau still the largest gaming market in the world Generated over US\$35bn GGR in the last 12 months



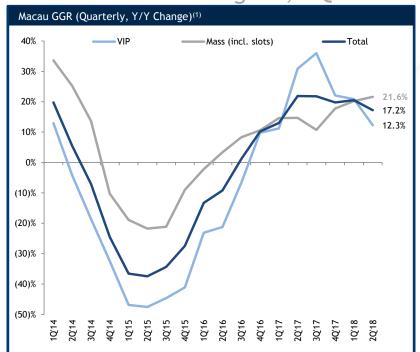


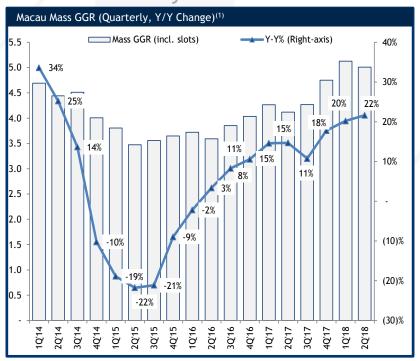
Source: DICJ, company fillings, public company fillings of Las Vegas Sands, Wynn Resorts, MGM China, Galaxy Entertainment, and SJM, Genting Singapore, Philippine Amusement and Gaming Corporation, Nevada Gaming Board Note:

- Philippines Quarterly Gross Gaming Revenue (GGR) only take into account GGR generated by Integrated Resorts in the city of Manila
- Last 12 Months refer to 3Q 2017 to 2Q 2018

#### Positive GGR trends extending into 2018

Macau continues to grow; 2Q'18 mass GGR increased by 22% Y-Y



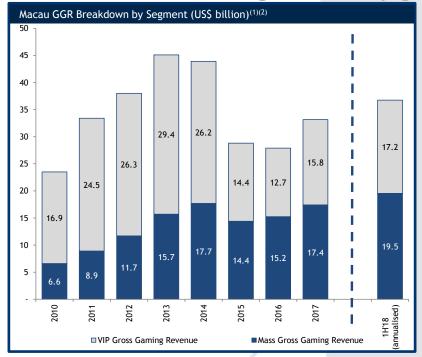


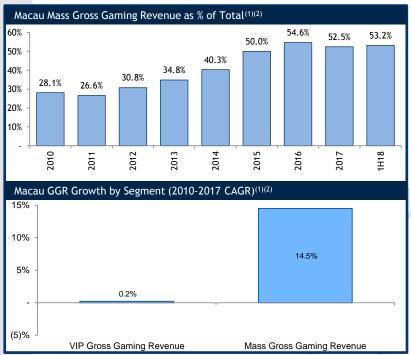
Source: Company filings, public company filings of Las Vegas Sands, Wynn Resorts, MGM China, Galaxy Entertainment and SJM Note:

<sup>1.</sup> GGR are based on reported financials from the six Macau casino concessionaires (including Sands China, Wynn Macau, MGM China,, Galaxy Entertainment, SJM and Melco Resorts)

### GGR shifting more towards mass gaming

Mass GGR shows strong and steady growth



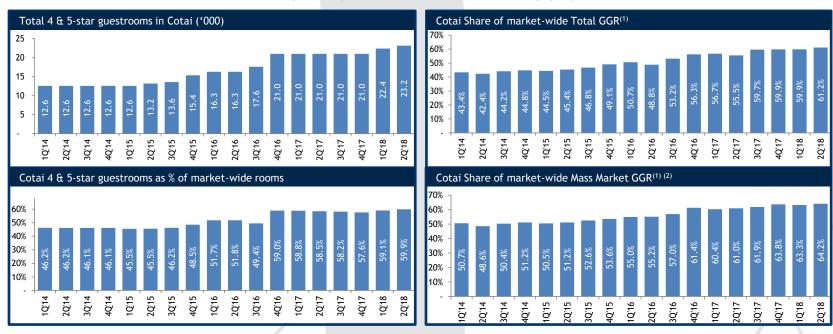


Source: Company filings, public company filings of Las Vegas Sands, Wynn Resorts, MGM China, Galaxy Entertainment and SJM Note:

- 1. GGR is based on reported financials from the six Macau casino concessionaires (including Sands China, Wynn Macau, MGM China, Galaxy Entertainment, SJM and Melco Resorts)
- Mass Gross Gaming Revenue (GGR) includes GGR generated by mass tables and electronic gaming machines

#### Cotai continues to take market share

Cotai accountable for majority of hotel room supply and GGR in Macau

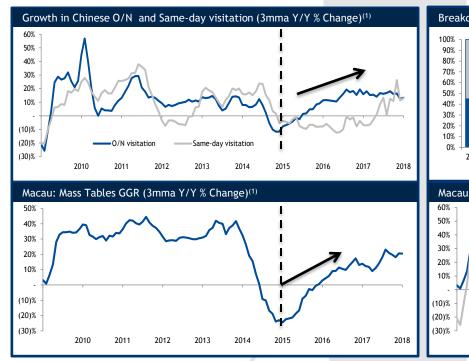


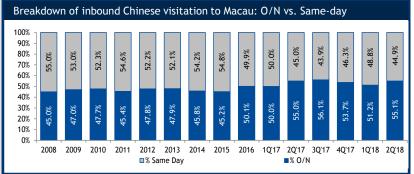
Source: DSEC, company filings, public company filings of Las Vegas Sands, Wynn Resorts, MGM Resorts, Galaxy Entertainment and SJM Note:

- 1. GGR is based on figures reported by the six Macau casino concessionaires (including Sands China, Wynn Macau, MGM China, Galaxy Entertainment, SJM and Melco Resorts)
- 2. Mass Gross Gaming Revenue (GGR) includes GGR generated by mass tables and electronic gaming machines

## Quality of visitation is improving

Growing overnight (O/N) visitation bodes well for Mass GGR





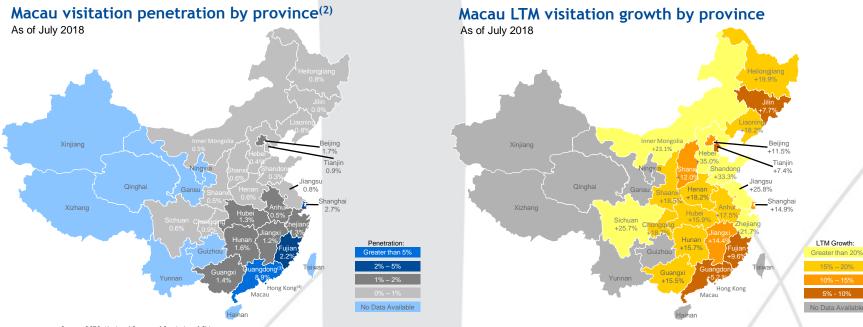


Source: DSEC Note:

1. 3mma represents 3 Months Moving Average

#### Penetration into China remains low

- Given the proximity to China, coupled with a low market penetration rate of only 1.5%(1), Melco foresees significant long-term growth potential for the Macau Market
- There is potential visitation growth from various regions in China over the coming years

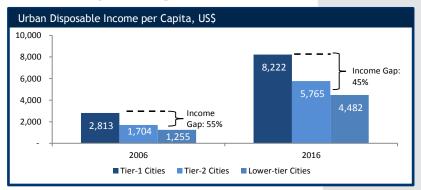


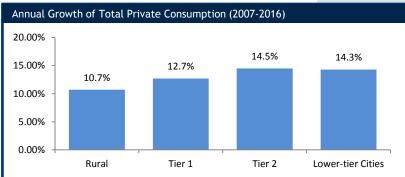
Source: DSEC, National Bureau of Statistics of China

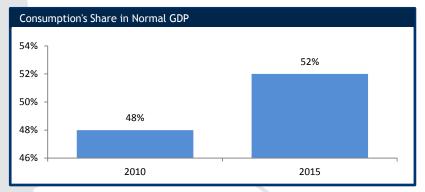
- Market penetration rate is calculated by taking the number of visitors over the last 12 months as a percentage of total population. The calculation assumes each
  visitor going to Macau from Mainland China is unique
- Provincial penetration rates are calculated by taking the number of visitors over the last 12 months as a percentage of the provincial population. Calculations assume each visitor going to Macau from Mainland China is unique
- Over 9mn Guangdong residents visited Macau in the last 12 months
- Over 6mn visited from Hong Kong in the last 12 months

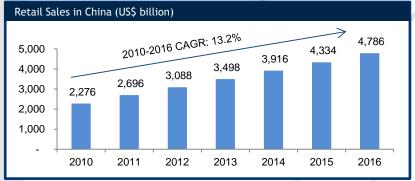
#### Benefitting from Economic growth in China

Consumption growth in China a boon to Macau









Source: National Bureau of Statistics of China

#### Further Improvement of Transportation Infrastructure

A series of infrastructure projects to complete in the next few years



Percentage of In-Bound Visitations Through Lotus Bridge and Cotai as % of Total Visitations



New Taipa Ferry Terminal

With capacity to accommodate 30 million passengers per year

Hong Kong-Zhuhai-Macau Bridge

~30 kilometers connecting Hong Kong, Zhuhai and Macau; Main project completed in Feb 2018

Gongbei-Zhuhai Airport Railroad Transit

Expected to shorten travel time from Gongbei to Zhuhai Airport

Guangzhou-Zhuhai Intercity Mass Rapid Transit (Hengqin extension)

Expected to connect to Macau Light Rapid Transit

Airport Capacity Upgrade

Expected to be equipped to receive 10 million passengers per year (compared to 7 million currently)

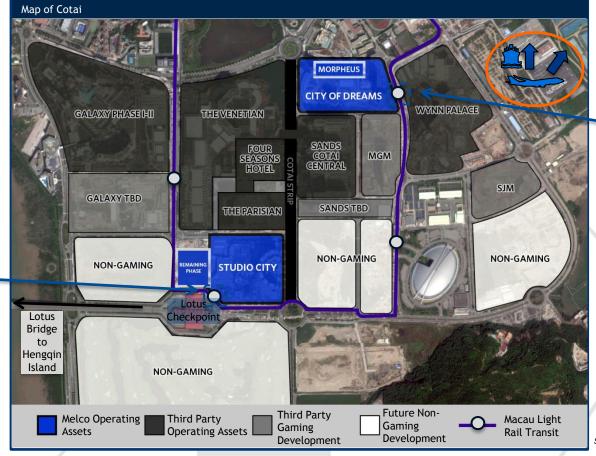
Macau Light Rapid Transit Line (Cotai-section)

Expected to commence operations in 2019

Map not drawn to scale Source: DSEC Notes:

- Refers to visitations through the Lotus Checkpoint
- Includes visitations through Taipa Ferry terminal, Macau International Airport, and Lotus Checkpoint

# Strategically located in Cotai



The planned Cotai East Light Rail Station is expected to be located in front of the Grand Hyatt Macau at City of Dreams.

The planned Lotus Checkpoint Light Rail Station is expected to offer direct access to Studio City.

Source: Melco Resorts

# Hengqin Island Development Initiatives

- 106.5 square kilometer piece of land connected to Cotai via Lotus Bridge
- Designated as a special economic zone under China's 12<sup>th</sup> "Five Year Plan"
- Hengqin Island's development is focused on the following industries: business services, financial services, cultural innovation, tourism, scientific research, hi-tech industries, traditional Chinese medicine and healthcare.
- Approximately US\$6 billion of planned investments announced in 2016, focusing on medicine, technology, financial services
- Multiple large scale development projects under way
  - Shizimen Central Business District a new urban center and commercial hub comprised of office, hotel, residential and exhibition space. The first phase opened in October 2014
  - Chimelong International Ocean Resort expected to generate 50 million visits per year upon completion of all phases, with total investment of RMB50 billion signed. According to the Global Attractions Attendance Report, Chimelong International Ocean Resort is the 4<sup>th</sup> largest theme park in Asia with 8.5m attendance in 2016
  - University of Macau opened in 2014, the 1.09 sq. km campus aims at promoting exchange and cooperation with other universities in Macau and the rest of China in the R&D of new technologies
- Continued developments are expected to increase entry into Macau via the Lotus Bridge

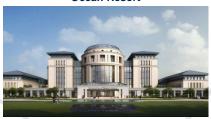
Source: Zhuhai Government website, Hengqin New Area website, University of Macau website, China Daily, Global Attractions Attendance Report prepared by AECOM and Themed Entertainment Association



Map of Hengqin Island, Taipa, Cotai and Coloane



Chimelong International Ocean Resort



University of Macau – Hengqin campus



**Shizimen Central Business District** 

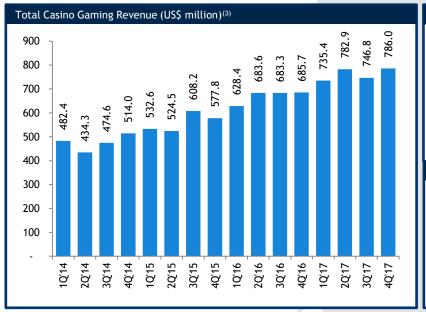
# A MELCO

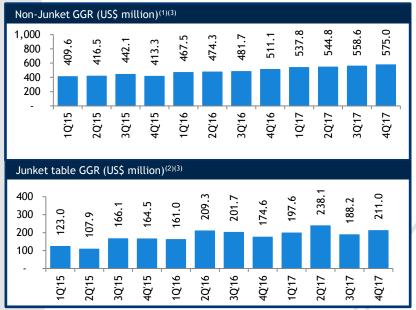
Section IV
PHILIPPINES
MARKET UPDATE



#### Philippines Market-Wide Casino GGR

Revenues have steadily grown since City of Dreams Manila opened in 1Q'15



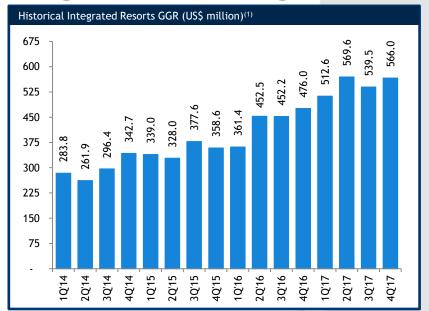


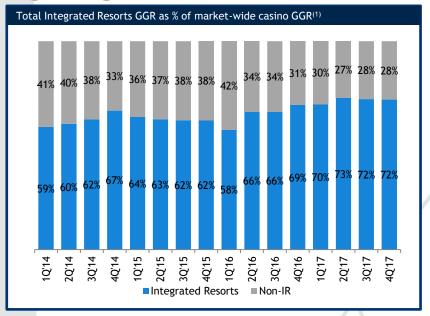
Source: PAGCOR

- 1) Mass market consists of both non-junket table games and gaming machines played by mass market patrons for cash stakes that are typically lower than those in the rolling chip segment
- 2) Junket tables GGR consists of revenues generated by junket players sourced from overseas by gaming promoters
- 3) PAGCOR 1Q'18 GGR data not yet available

### Integrated Resorts GGR

Integrated Resorts taking share in a fast-growing market





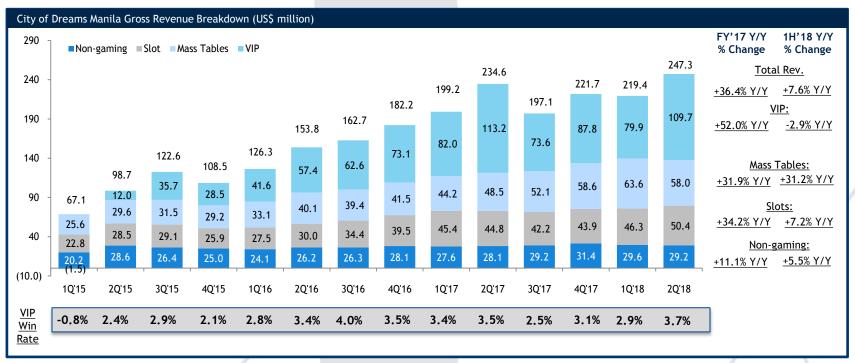
Source: PAGCOR

Notes:

1) PAGCOR 1Q'18 GGR data not yet available

#### City of Dreams Manila - Revenues

Diversified revenue growth with strong non-VIP base



Source: Company Filings, Melco Resorts

#### **Inbound Visitation & Accessibility**

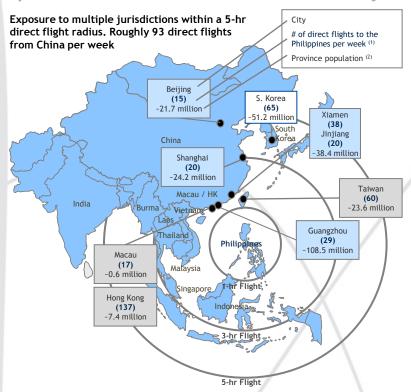
Supportive Government policies fueling improved visitation and accessibility



Source: Department of Tourism, Skyscanner.com, China National Bureau of Statistics, DSEC, Hong Kong Census and Statistics Department, World Bank Notes:

1) Skyscanner (http://www.skyscanner.com.hk) as of December 11, 2017

China National Bureau of Statistics (2015), Hong Kong Census and Statistics Department (2016), World Bank (2016), World Population Review (2017)



### Infrastructure Improvements - NAIA Expressway

Opened in September 2016; improved access to Entertainment City



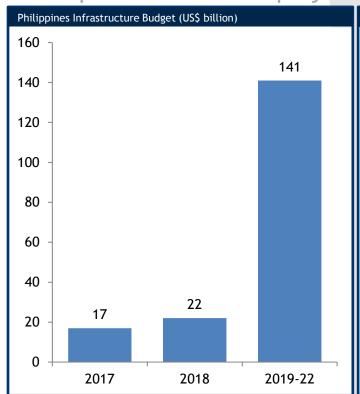
Note: Map not to scale

- Connects the Ninoy Aquino International Airport terminals directly to Entertainment City, dramatically cutting travel time from the airport to Entertainment City casinos
- · Alleviates traffic congestion in the southern portion of Metro Manila
- Link to the Skyway and Cavite Expressway allows for the seamless connectivity
  of Entertainment City to the rest of Metro Manila and Cavite



#### Philippine Infrastructure Projects

Multiple infrastructure projects expected to complete in 2019-2024



Philippines Infrastructure Projects						
Project Type	Project Name	Description	Expected Year of Completion			
	PNR North-South Commuter/Freight Railway	A railway that connects Manila with populous northern (Clark; 108km from Manila) and southern provinces (Legaspi; 653km from Manila)	2021 onwards			
Railway	LRT-1 South Extension	A railway extension of the current LRT-1 line that will pass through previously unconnected cities in Manila, including Parañaque (where Entertainment City is located), and selective provinces south of Manila	2021			
	Mega Manila Subway	The first ever subway in the country which starts on the northern end of Manila and ends at the Ninoy Aquino International Airport	2024			
Roads	Skyway Phase III	An elevated expressway that will run from Buendia, Makati City to Balintawak, Quezon City (end point of NLEX) and will further extend the reach of the existing Skyway	2019			
Rodus	NLEX – SLEX Connector Road	A road that connects major north and south expressways and will decongest other major thoroughfares	2020			
Airports	Clark International Airport Expansion	Construction of a new 82,600 sq m passenger terminal building at the Clark International Airport that will increase passenger capacity by 8 million per annum from the current capacity of 4.2 million passengers per annum	2020			

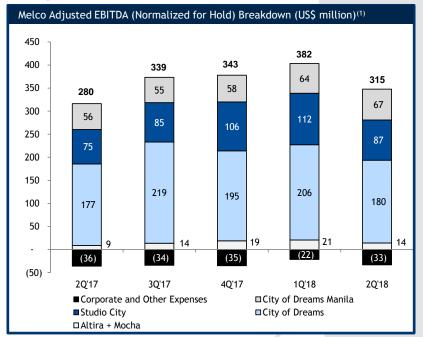
# **MELCO**

Section V
APPENDIX



#### Melco Adj. EBITDA (assuming normalized VIP win rate) 2Q 2018

Adjusted EBITDA (Normalized for Hold) grew 12% y-y



Melco Adjusted EBITDA (Normalized for Hold) Growth Breakdown <sup>(1)</sup>					
	Vs. 1Q 2018	Vs. 2Q 2017			
Altira + Mocha	-32%	+62%			
City of Dreams	-13%	+1%			
Studio City	-22%	+17%			
Total Macau Property EBITDA	-17%	+8%			
City of Dreams Manila	+4%	+20%			
Corporate and Other Expenses	+54%	-8%			
Total Hold-Adjusted EBITDA	-18%	+12%			

<sup>1. &</sup>quot;Adjusted EBITDA" is earnings before interest, taxes, depreciation, amortization, pre-opening costs, development costs, property charges and other, share-based compensation, payments to the Philippine parties under the cooperative arrangement (the "Philippine Parties"), land rent to Belle Corporation and other non-operating income and expenses

<sup>2.</sup> Normalized VIP win rate is assumed to be 2.85%, which represents the midpoint of our expected rolling chip win rate. Melco Adjusted EBITDA (Normalized for Hold) is an estimate and is for illustrative purpose only

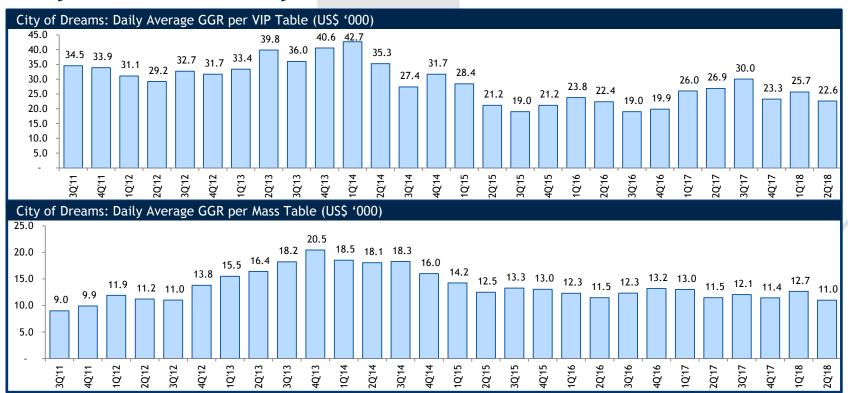
#### Melco: Table Yield Analysis

Continue to optimize table allocation across our portfolio of Integrated Resorts

Average number of VIP Gaming Tables						
	2Q'17	3Q'17	4Q'17	1Q'18	2Q'18	
Altira	69	62	64	65	64	
City of Dreams	147	143	145	145	148	
Studio City	39	45	46	46	46	
City of Dreams Manila	109	116	115	117	120	
Daily Average Win Per VIP Table (US\$)						
	2Q'17	3Q'17	4Q'17	1Q'18	2Q'18	
Altira	20,647	19,206	27,280	29,260	30,273	
City of Dreams	26,907	30,033	23,287	25,710	22,608	
Studio City	43,591	48,841	37,953	43,273	38,716	
City of Dreams Manila	11,395	6,921	8,298	7,600	10,037	

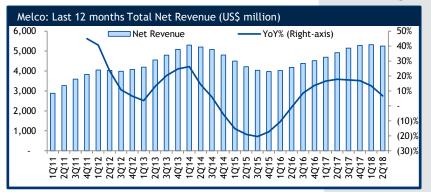
Average number of Mass	Joanning ra				
	2Q'17	3Q'17	4Q'17	1Q'18	2Q'18
Altira	39	39	39	39	39
City of Dreams	334	333	334	333	335
Studio City	248	246	247	248	247
City of Dreams Manila	169	175	176	177	179
Daily Average Win Per Mass Table (US\$)					
Daily Average Win Per A	Nass Table (l	JS\$)			
Daily Average Win Per M	Aass Table (l 2Q'17	JS\$) <b>3Q'17</b>	4Q'17	1Q'18	2Q'18
Daily Average Win Per M			4Q'17 6,397	1Q'18 7,667	2Q'18 7,301
	2Q'17	3Q'17		7,667	7,301
Altira	<b>2Q'17</b> 3,925	<b>3Q'17</b> 4,924	6,397	7,667 12,660	7,301

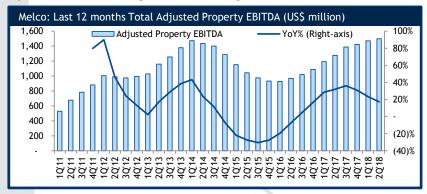
#### City of Dreams Daily GGR Per Table



#### Melco: Historic Revenue and Adjusted Property EBITDA

Melco's Macau Mass GGR has already surpassed the previous peak level in 3Q'14









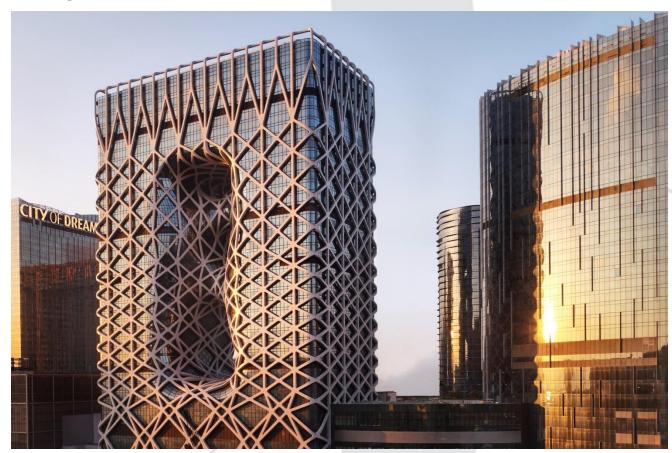
Source: Company Filings

Notes

2. Adjusted Property EBITDA margin is adjusted Property EBITDA divided by net revenue

<sup>&</sup>quot;Adjusted Property EBITDA" is earnings before interest, taxes, depreciation, amortization, pre-opening costs, development costs, property charges and other, share-based compensation, payments to the Philippine Parties, land rent to Belle Corporation, net gain on disposal of property and equipment to Belle Corporation, Corporate and Other expenses and other non-operating income and expenses.

# Morpheus: Exterior



# **Morpheus: Lobby**





# Morpheus: Sky Pool



# Morpheus: Alain Ducasse at Morpheus



### Morpheus: Other restaurants



Club Lounge



Voyages by Alain Ducasse

# Morpheus: Spa



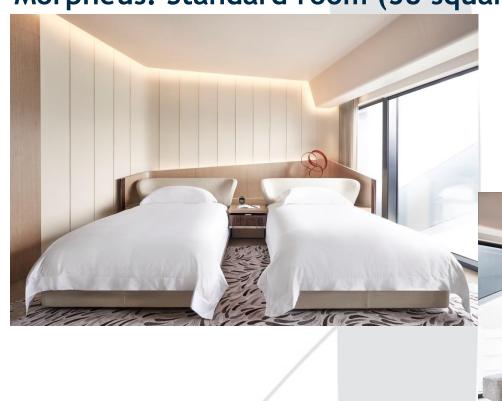


# Morpheus: Art on 23



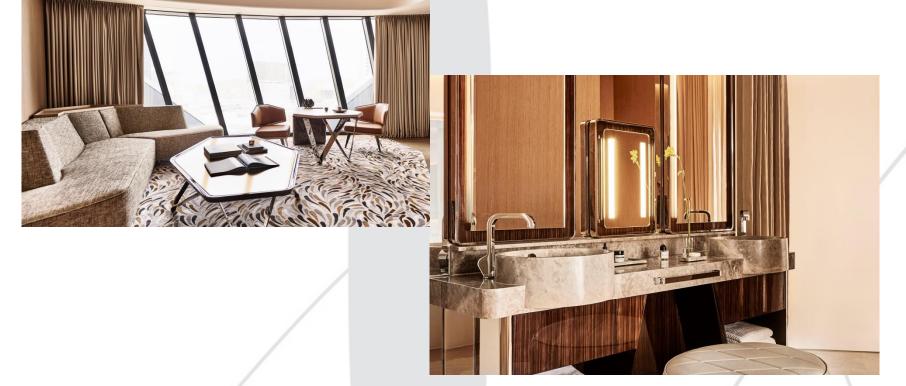
Source: KAWS, Melco Resorts

### Morpheus: Standard room (58 square meters)





### Morpheus: Prestige Suite (106 square meters)



# Morpheus: Villas (510 to 582 square meters)



**Duplex Villa** 



# (A) MELCO

THANK YOU